

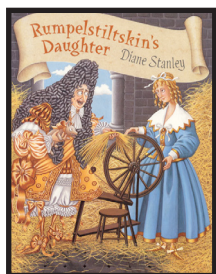


CRUCHLEY'S COLLECTION

Diana Cruchley is an award-winning educator and author, who has taught at elementary and secondary levels. Her workshops are practical, include detailed handouts, and are always enthusiastically received.

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RUMPELSTILTSKIN'S DAUGHTER



This is really two fractured fairy tales. In this one Meredith, the original girl who attempted to spin gold, married Rumpelstiltskin instead of the king. Many years later the king

tries to force her daughter to spin gold and she uses the opportunity to alter the king from greedy to generous.

Diane Stanley, ©1997, Harper Collins, ISBN 0-688-14327 - X

WRITE YOUR OWN FRACTURED FAIRY TALE

Using this as a model, ask students to imagine a "next generation" story of their own for a common fairy tale. It could be Goldilock's Son, Little Red Riding Hood's Daughter, or the children of the The Three Little Pigs, the grandson of The Boy Who Cried Wolf, Cinderella's daughter, etc.

COMPARE THE TALES

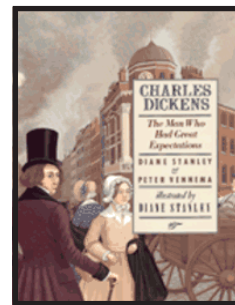
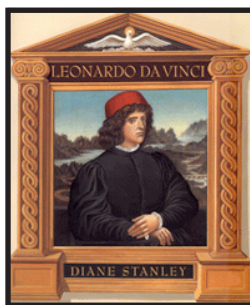
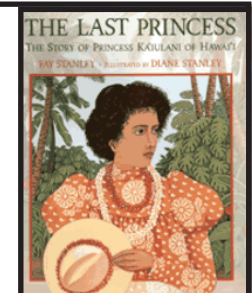
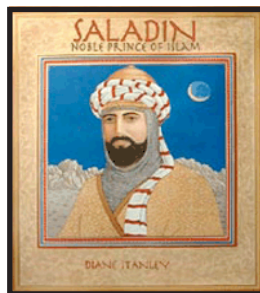
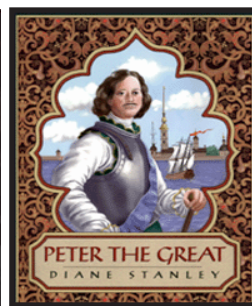
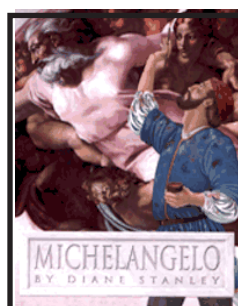
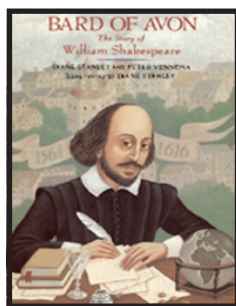
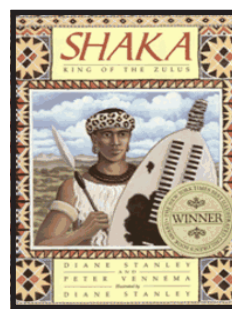
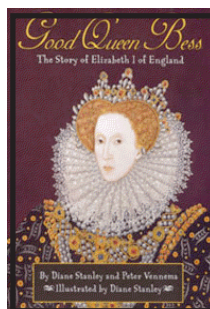
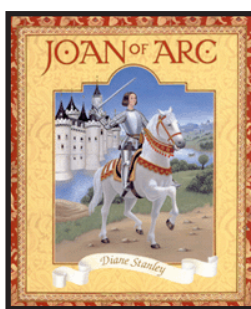
Working in pairs ask students to generate the longest possible list of characteristics the three stories have in common: the original Rumpelstiltskin's story, the version where Meredith marries Rumpelstiltskin instead of the king, and the story of her daughter Hope. They should find at least the following qualities:

1. Rumpelstiltskin
2. Meredith
3. The King
4. The request to spin gold
5. The threat of death
6. Three tries
7. The palace

Students can be asked to write their comparison when they have completed their list.

DIANE STANLEY'S BOOKS

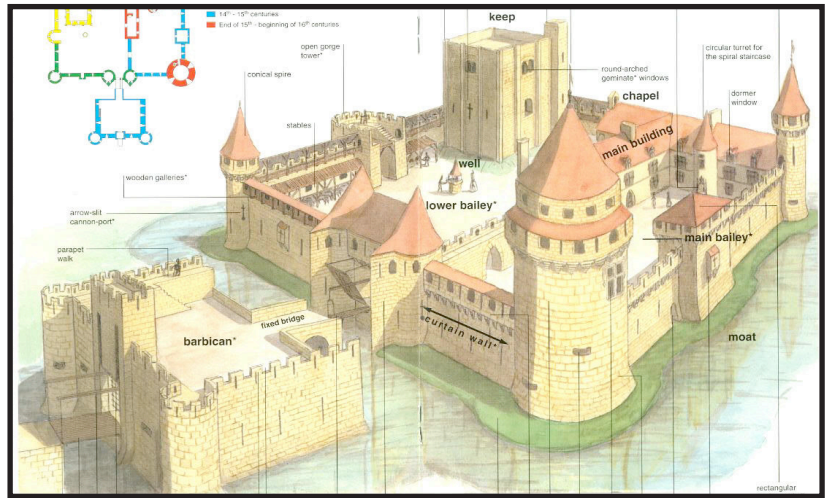
Diane Stanley is author of at least 11 picture book biographies of famous people, many of them women. Working in pairs, students could use one of the books, adding information from the internet, to prepare a short oral life story of their character. (perhaps as a powerpoint). Telling a story is one of the easiest oral skills as it is the first one we learn, and learning about the characters themselves is excellent for building general cultural literacy.



RUMPELSTILTSKIN'S DAUGHTER, P. 2

VOCABULARY: CASTLE WORDS

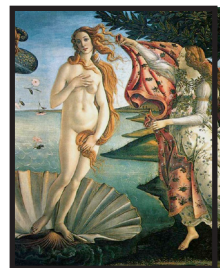
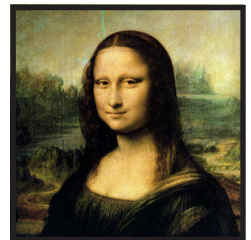
There are only a half dozen somewhat difficult words in the story: *coincidence*, *apoplectic*, *gnashing*, *pleasantries*, *sumptuous*, and *portcullis*. The last word, *portcullis*, and a view of the palace from above early in the story, could inspire a study of the words for parts of a castle: There are many illustrations on the internet, and even a rather charming posting of a student project on castles.



PARODIES OF ART

On the wall in the king's castle are several clever parodies of some famous paintings. Since awareness of famous art and artists is part of the art curriculum, a study of the 8 pictures that are easily identified could be fun. Give each group of students a photocopy of one of the parodies from the book. Give them a photocopy of the original, its name, and artist. Ask them to prepare a one page "report" on their picture. Explain that this art reference is like a literary reference - it is hard to "get the joke" if you don't have background knowledge. You can even talk about how there are a lot of "in jokes" that young people wouldn't get in a movie like *Shrek*, but that adolescents and adults have a background knowledge to catch the reference.

1. Mona Lisa, Leonardo da Vinci
2. Birth of Venus, Botticelli
3. Laughing Cavalier, Frans Hals
4. Starry Night, Van Gogh
5. Seated Woman with a Wrist Watch, Picasso
6. George Washington, John Trumbell
7. Whistler's Mother, James Whistler
8. Frederico de Montefeltro, Piero della Francesca



PERSONAL WRITING

A springboard from a picture book to personal writing should provide at least three topics if possible. Here are some ideas:

1. Ideas you have for how to raise a child.
2. Your opinion of adoption, surrogate mothers, test-tube babies, etc. (Rumpelstiltskin wanted to "adopt" a child.)
3. A time when you solved a problem yourself.
4. A time when you or someone you knew got in trouble by making up a story.